

2020 SCA Virtual Field Day GAMES, EQUIPMENT, & SCORING

For video demonstrations, or more details on the games, please go to Mrs. Franks website or the SCA resource page

Game	Equipment	Scoring
400m Coin Flip	Timer Coin	Time how long it takes for you to get to 400 steps. Flip coin and when it lands on heads run for 20 steps (in place or to a destination) if it lands on tails keep flipping till you land on heads. Repeat until you get to 400. Under 4 minutes - 10 points Under 5 minutes - 8 points Under 6 minutes - 6 points Under 7 minutes - 4 points Under 8 minutes - 2 points
Backboard Bank It	Timer 5 sock balls Laundry Basket/ Bucket Wall	Set timer for 1 minute . Mark starting position: K-3 stand 5ft away. 3rd-8th stand 10 feet away. Score 1 point for every sock that is hit off the wall and into the basket.
Bowl Ball	Timer 6 bowls 1 sock/ball	Set timer for 1 minute - Mark starting position 6-8ft away. 3 back bowls worth 1 point each, 2 middle bowls worth 2 points, and 1 top bowl worth 1 point. Tally points earned in 1 minute.
Coin Toss	Timer 3 Coins Small Box Cup	Set timer for 1 minute - Mark starting position K-4 1 step away from box. 5th-8th - 3 steps away from the box. 1 point if coin goes in box and 2 points if coin goes in cup.
Flip Your Lid	Timer Spatula 1 Tupperware lid	Set timer for 1 minute - Using the spatula only flip the lid = 0 points if it lands right-side up and 1 point if it lands upside down.
If the Shoe Fits	Timer Gym Shoe	Set timer for 1 minute - put foot partially into the shoe and flip it into the air (I SUGGEST DOING THIS OUTSIDE!) 1 point - shoe lands on its side 2 points - shoe lands right side up (sole of shoe on ground) 3 points - shoe lands perfectly upside down 0 points - if the shoe hits you in the head or knocks over something
Look For The Good	Timer Object to mark "home" base	Set timer for 1 minute. Find 4 objects - Find 4 objects (1 at a time) that start with the letters L-F-T-G. 1 point for each object found and 1 bonus point if you find all 4 items (max 5 points).
Milk Jug Relay	Timer 2- 1 gallon milk jugs Items to mark start/end	Set timer for 1 minute - Mark distance 15 walking steps. You get 1 point for each full length you travel. **If you don't have milk jugs use any two objects that weigh about the same**

Paper Plane Corn Hole	Timer 3 pieces of paper Bucket/Laundry Basket	Set timer for 1 minute - Mark distance 5-10 ft away 1 point - if you hit the bucket/laundry basket 2 points - if you make it into the bucket/laundry basket
Penguin Race	Timer 1 sock/ball 2 cups	Set timer for 1 minute - Mark distance with cups (15-20ft apart) Ball between your knees. Waddle down to cup and flip it over, waddle back to start and flip cup over. Repeat for 1 minute. Score 1 point for each cup you turn over.
Scavenger Hunt	Timer Scavenger Hunt List	Set timer for 5 minutes. You have 5 minutes to find as many items on the scavenger hunt list. 1 point for each item found.
Soccer Skee Ball	10 sock balls Laundry Basket Bucket Tupperware	5 steps from your basket Kick all 10 sock balls 1 point - for laundry basket 2 points - for the bucket 3 points - for the tupperware
Spoon Relay	Timer Spoon Ball 2 items for start/end	Set timer for 1 minute - Start and end spots 15 walking steps apart. Go down and around the end spot and back to the start for 1 point. Each down and around you make is 1 point.
Tennis Shoe Tower	Timer 5-10 gym shoes Item for "home base"	Set timer for 1 minute. Place all shoes in a pile about 10 feet from your "home base". (Run-Grab-Stack-Repeat). Score 1 point for each shoe in the tower.
Towel Flip	Timer Beach Towel	Set timer for 1 minute. Flip the towel as fast as you can without stepping off of it. Score 1 point for every time the towel is flipped (must be completely flat to count).